

```

{
count =0;
}
error stack::push(entry item)
{
error outcome =succes;
if (count>=10)
outcome=overflow;
else
{
stk[count]=item;
count++;
}
return outcome;
}
error stack::pop(entry &item)
{
error outcome=succes;
if(count==0)
outcome=underflow;
else
{
item=stk[count-1];
count--;
}
return outcome;
}
bool stack::isempty()
{
if (count==0)

```